# University of California, Berkeley Physics 110B Spring 1997 (*Strovink*)

#### FINAL EXAMINATION

**Directions.** Do all seven problems, which have unequal weight. This is a closed-book closed-note exam except for two  $8\frac{1}{2} \times 11$  inch sheets containing any information you wish on both sides. Calculators are not needed. Use a bluebook. Do not use scratch paper – otherwise you risk losing part credit. Cross out rather than erase any work that you wish the grader to ignore. You must justify what you do or say. Express your answer in terms of the quantities specified in the problem. Box or circle your answer. Remember that when you are asked for the value of a vector quantity, you must supply both the magnitude and direction.

## **1**. (20 points)

Write down the (real) electric and magnetic fields for a monochromatic plane wave in vacuum of amplitude  $E_0$ , angular frequency  $\omega$ , and phase angle 0 (relative to a cosine). Do it for two cases: the wave is

- (a) (10 points) traveling in the negative-x direction and polarized in the z direction;
- (b) (10 points) traveling in the direction from the origin to the point (1,1,0), with polarization perpendicular to the x axis.

## **2**. (10 points)

Consider a spherical pulsating bubble with constant total charge Q uniformly distributed on the surface, and with time-dependent radius  $r(t) = a(1 + \epsilon \cos \omega t)$ , where a,  $\epsilon$ , and  $\omega$  are constants. Find the total power P that is radiated.

### **3**. (35 points)

A particle with charge e moves with speed  $\beta c$  around a circle of radius b centered at the origin. The circle is in the plane z = 0. The motion is ultrarelativistic, i.e.  $(1 - \beta^2)^{-1/2} \gg 1$ .

Liénard's equation for the Poynting vector  $S_a$  arising from acceleration of a point particle is

$$\mathbf{S}_{\mathrm{a}} = \left(\frac{e}{4\pi\epsilon_0}\right)^2 \frac{\epsilon_0}{c} \left\{ \frac{\hat{\mathbf{R}}}{R^2} \left[ \frac{\hat{\mathbf{R}} \times \left[ (\hat{\mathbf{R}} - \vec{\beta}) \times \vec{\beta} \right]}{(1 - \hat{\mathbf{R}} \cdot \vec{\beta})^3} \right]^2 \right\}_{\mathrm{ret}}.$$

Here  $\vec{\beta}c$  is the particle's velocity,  $\vec{\beta}c$  is its acceleration,  $\mathbf{r}$  is a vector from the origin to the observer,  $\mathbf{r}'$  is a vector from the origin to the particle,  $\mathbf{R} = \mathbf{r} - \mathbf{r}'$ , and the subscript "ret"

means that quantities are to be evaluated at time t - R/c.

- (a) (20 points) Calculate the radiated power per unit area observed at (0,0,z), where  $z \gg b$ .
- (b) (15 points) Is  $\hat{\mathbf{z}}$  a direction in which the power radiated per unit solid angle is near the maximum for this motion? Explain.

### **4**. (35 points)

Write down the Fraunhofer diffraction pattern  $I(\theta)/I(\theta=0)$  for monochromatic light of wavelength  $\lambda$  normally incident on a system of four thin slits. Two slits are at  $y=(a\pm b)/2$ , and two are at  $y=-(a\pm b)/2$ .

## **5**. (35 points)

A circularly polarized plane wave of wavelength  $\lambda$  is normally incident on a double thin slit (separation d). In front of the top slit is placed a quarter wave plate. Obtain the Fraunhofer diffraction pattern  $I(\theta)/I(\theta=0)$ . Take the optical thickness of the plate to be such that the irradiance is largest at  $\theta=0$ .

circular region 
$$\sqrt{x^2 + y^2} < R$$
.

An observer is stationed at  $(0, 0, R^2/\lambda)$ , where  $\lambda$  is the wavelength. Calculate the ratio

$$I_{\rm screen}/I_{\rm no~screen}$$

of irradiances seen by the observer with and without the screen in place.

## **6**. (30 points)

Two perfect parallel mirrors enclose a sandwich consisting of two layers: a dielectric of (real constant) refractive index n between 0 < x < L, and a region of vacuum between L < x < (n+1)L. A plane standing EM wave (the sum of two traveling waves with opposite directions of propagation) propagates along the mirrors' normal. Calculate the wave's lowest possible angular frequency.

### **7.** (35 points)

A plane wave is normally incident on an opaque screen in the plane z=0. The screen blocks the semi-infinite region x<0. It also has a semicircular protrusion of radius R, centered at x=y=0. Thus the screen also blocks the